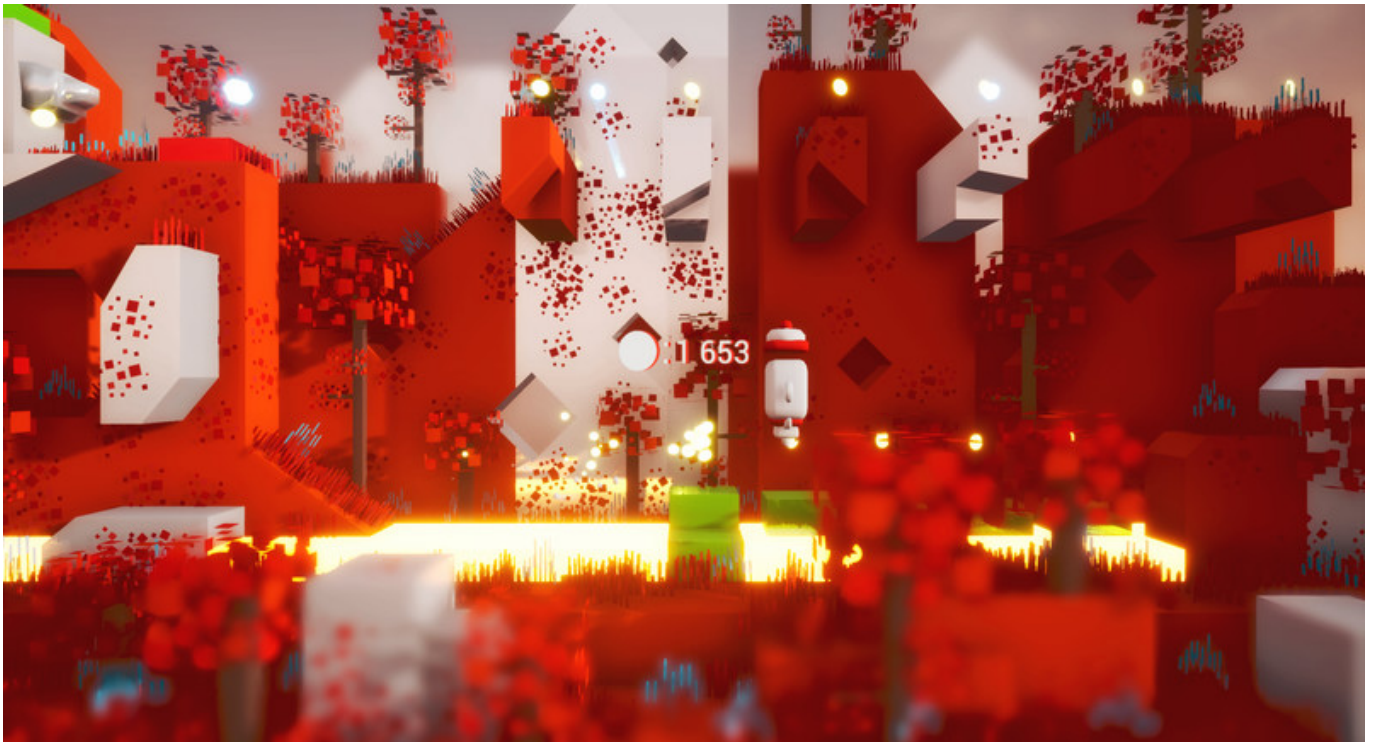


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Portal Knights - Lobot Box Full Crack [addons]



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### **About This Content**

The Lobot Box contains a gold robot vanity set for your character in Portal Knights including:

- Lobot Arms
- Lobot Body
- Lobot Helmet
- Lobot Legs

Access your robot vanity set from the in-game shop in Portal Knights.

Take down the evil that has invaded the worlds of Portal Knights in this action-RPG sandbox game! Travel between randomly generated worlds and meet new characters. Level up your character and battle monsters unleashed by The Fracture. Explore each world and mine resources required to craft unique and powerful items. Rebuild the worlds in ever-changing landscapes.

Restore peace to the world by defeating the Portal Guardians and becoming the ultimate Portal Knight!

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Title: Portal Knights - Lobot Box  
Genre: Action, Adventure, RPG  
Developer:  
Keen Games  
Publisher:  
505 Games  
Release Date: 18 May, 2017

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**Minimum:**

**OS:** 64bit Versions of Windows 7, Windows 8, Windows 10

**Processor:** AMD Phenom(tm) 8450 Triple-Core Processor (3 CPUs), ~2.1GHz or Intel Core 2 Duo E8400 @ 3.0 GHz

**Memory:** 4 GB RAM

**Graphics:** Graphics: NVIDIA® GeForce GTX 470 (1Gb VRAM) / ATI Radeon™ HD 6870 (1Gb VRAM)

**DirectX:** Version 11

**Network:** Broadband Internet connection

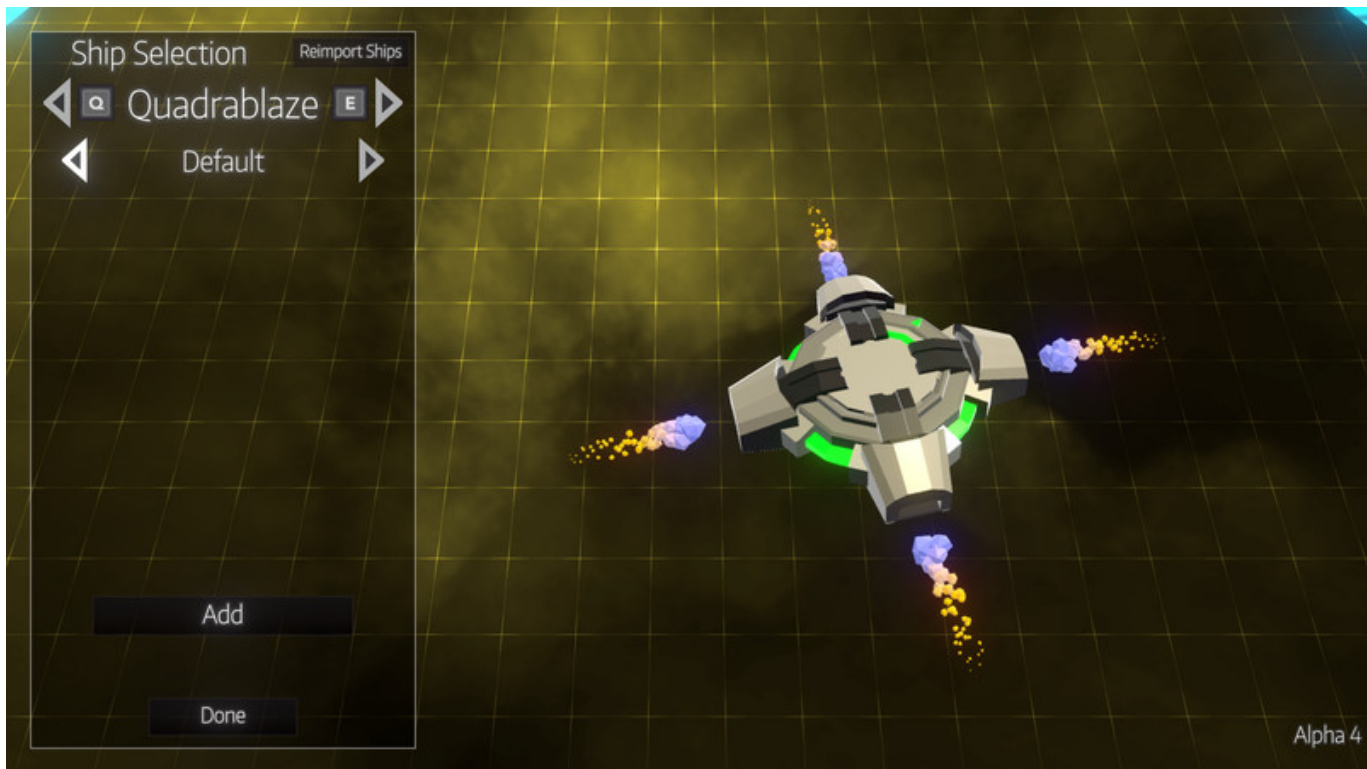
**Storage:** 2 GB available space

**Sound Card:** On Board

English, French, Italian, German, Russian, Finnish, Japanese, Korean, Norwegian, Simplified Chinese, Swedish, Polish, Turkish, Czech, Thai







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portal knights loot box

Still a better game than *No Man's Sky*.

Nominated for the Steam Awards 2016 and 2017 in the category "Rollstuhlstyle".. I was fortunate enough to meet the creators of the game at the Grand Rapids Maker Faire. They were very nice and super helpful when my five year old wanted to try it. I am happy to support some local devs.. Good in a bad sort of way.. A wonderful foundation for the upcoming game, it hooked me even in this limited early access build.

It definitely filled (and improved) on a niche I haven't been satisfied with since the days of *Escape Velocity*.

If you want a complete game hold off for now, but most of the negative reviews seem to relate to it's early access nature (which is exactly what it is).

Currently there is a little confusion, bugs, poor optimisation, typos, limited functionality and limited main plot... and I'm still hooked. The devs are active and I'm more than happy to support them and get involved at this stage.

Full version is tenuously scheduled for late 2019.. I really enjoyed this game. I would have liked a better ending but the puzzles were fun. Snail is the most useful character ever and I liked the back and forth between her and the old man :D.. That's the text I've send to the steam support while I was requesting refunds, but I guess that can also be counted as a review.

"Well, according to the screenshots I was expecting way more then pretty simple puzzle game with weird physics and too much lights everywhere.

I've played the game for half of an hour and my eyes actually starting to hurt.

"Hidden zones" or whatever they called can be revealed only with the specific orb. That's cool idea, but.. the thing is - I can't see some walls even with that orb in my hands, as they are still semi-transparent and with the lights I've mentioned above - they are still invisible."

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Very relaxing minimalist game, somewhat platforming, somewhat walking simulator, with beautiful piano music. Took me 41 minutes to complete, and that included checking every space to make sure I didn't miss any orbs. Didn't encounter any bugs, but did notice a few misspellings ("affraid" and "loose" instead of "lose") which didn't detract from it. It's not a typical game, as there's really no win/lose, no enemies or serious obstacles, no puzzles, etc. It's just you, walking along, collecting orbs and reading messages, and moving up the levels. It won't be your "I have to play this!" game, but it's a nice, positive way to relax and take a break. Definitely recommended.. Loads of content and great writing. Seriously with every sequel and/or remake Spidersoftware makes solid improvements. Great on slower machines and for fans of turn-based RPGs.. this game is good for getting stoned

. This game is barebones and not supported any more.. Avoid. A slick wave shooter with high production values and a cartoony, kid-friendly vibe.. Lancer is a boy 10/10 would tap again.. This game is getting relatively low reviews so I'll throw in my opinion and say that overall I quite like it :)

It's sweet and unique and they seem to be adding new content too.

It's just a simple, cute MMO with a dating component, really. But it does it pretty well.

Also, the addition of player housing is very welcome in a game that puts focus on the social component like this, so I applaud the developers on that decision!

Yeah, not a bad game!

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